

NAME

CURLOPT_CURLU – URL in URL handle format

SYNOPSIS

```
#include <curl/curl.h>
```

```
CURLcode curl_easy_setopt(CURL *handle, CURLOPT_CURLU, CURLU *pointer);
```

DESCRIPTION

Pass in a pointer to the *URL* handle to work with. The parameter should be a *CURLU pointer*. Setting *CURLOPT_CURLU(3)* explicitly overrides *CURLOPT_URL(3)*.

CURLOPT_URL(3) or *CURLOPT_CURLU(3)* **must** be set before a transfer is started.

libcurl uses this handle and its contents read-only and does not change its contents. An application can update the contents of the URL handle after a transfer is done and if the same handle is used in a subsequent request the updated contents is used.

DEFAULT

NULL

PROTOCOLS

This functionality affects all supported protocols

EXAMPLE

```
int main(void)
{
    CURL *curl = curl_easy_init();
    CURLU *urlp = curl_url();
    if(curl) {
        CURLcode result;
        CURLUcode ret;
        ret = curl_url_set(urlp, CURLUPART_URL, "https://example.com", 0);

        curl_easy_setopt(curl, CURLOPT_CURLU, urlp);

        result = curl_easy_perform(curl);

        curl_url_cleanup(urlp);
        curl_easy_cleanup(curl);
    }
}
```

AVAILABILITY

Added in curl 7.63.0

RETURN VALUE

curl_easy_setopt(3) returns a *CURLcode* indicating success or error.

CURLE_OK (0) means everything was OK, non-zero means an error occurred, see *libcurl-errors(3)*.

SEE ALSO

CURLOPT_URL(3), *curl_url(3)*, *curl_url_cleanup(3)*, *curl_url_dup(3)*, *curl_url_get(3)*, *curl_url_set(3)*, *curl_url_strerror(3)*