

NAME

`attr_get`, `attr_getf` – get the value of a user attribute of a filesystem object

C SYNOPSIS

```
#include <attr/attributes.h>
```

```
int attr_get (const char *path, const char *attrname,
              char *attrvalue, int *valuelength, int flags);
```

```
int attr_getf (int fd, const char *attrname,
               char *attrvalue, int *valuelength, int flags);
```

DESCRIPTION

The **attr_get** and **attr_getf** functions provide a way to retrieve the value of an attribute.

Path points to a path name for a filesystem object, and *fd* refers to the file descriptor associated with a file. If the attribute *attrname* exists, the value associated with it will be copied into the *attrvalue* buffer. The *valuelength* argument is an input/output argument that on the call to **attr_get** should contain the maximum size of attribute value the process is willing to accept. On return, the *valuelength* will have been modified to show the actual size of the attribute value returned. The *flags* argument can contain the following symbols bitwise OR'ed together:

ATTR_ROOT

Look for *attrname* in the **root** address space, not in the **user** address space. (limited to use by super-user only)

ATTR_DONTFOLLOW

Do not follow symbolic links when resolving a *path* on an **attr_get** function call. The default is to follow symbolic links.

attr_get will fail if one or more of the following are true:

[ENOATTR]	The attribute name given is not associated with the indicated filesystem object.
[E2BIG]	The value of the given attribute is too large to fit into the buffer. The integer that the <i>valuelength</i> argument points to has been modified to show the actual number of bytes that would be required to store the value of that attribute.
[ENOENT]	The named file does not exist.
[EPERM]	The effective user ID does not match the owner of the file and the effective user ID is not super-user.
[ENOTDIR]	A component of the path prefix is not a directory.
[EACCES]	Search permission is denied on a component of the path prefix.
[EINVAL]	A bit was set in the <i>flags</i> argument that is not defined for this system call.
[EFAULT]	<i>Path</i> , <i>attrname</i> , <i>attrvalue</i> , or <i>valuelength</i> points outside the allocated address space of the process.
[ELOOP]	A path name lookup involved too many symbolic links.
[ENAMETOOLONG]	The length of <i>path</i> exceeds { <i>MAXPATHLEN</i> }, or a pathname component is longer than { <i>MAXNAMELEN</i> }.

attr_getf will fail if:

[ENOATTR]	The attribute name given is not associated with the indicated filesystem object.
[E2BIG]	The value of the given attribute is too large to fit into the buffer. The integer that the <i>valuelength</i> argument points to has been modified to show the actual number of bytes that would be required to store the value of that attribute.

- [EINVAL] A bit was set in the *flag* argument that is not defined for this system call, or *fd* refers to a socket, not a file.
- [EFAULT] *Attrname*, *attrvalue*, or *valuelength* points outside the allocated address space of the process.
- [EBADF] *Fd* does not refer to a valid descriptor.

DIAGNOSTICS

On success, zero is returned. On error, -1 is returned, and *errno* is set appropriately.

SEE ALSO

attr(1), attr_list(3), attr_multi(3), attr_remove(3), attr_set(3)