

NAME

curses_trace, **trace**, **_tracef**, **_traceattr**, **_traceattr2**, **_tracecchar_t**, **_tracecchar_t2**, **_tracechar**, **_tracechtype**, **_tracechtype2**, **_nc_tracebits**, **_tracedump**, **_tracemouse** – *curses* debugging routines

SYNOPSIS

```
#include <curses.h>

unsigned curses_trace(const unsigned trace-mask);

void _tracef(const char *format, ...);

char *_traceattr(attr_t attr);
char *_traceattr2(int buffer, chtype ch);
char *_tracecchar_t(const cchar_t *string);
char *_tracecchar_t2(int buffer, const cchar_t *string);
char *_tracechar(int c);
char *_tracechtype(chtype ch);
char *_tracechtype2(int buffer, chtype ch);

void _tracedump(const char *label, WINDOW *win);
char *_nc_tracebits(void);
char *_tracemouse(const MEVENT *event);

/* deprecated */
void trace(const unsigned int trace-mask);
```

DESCRIPTION

The *curses* *trace* routines are used for debugging the *ncurses* libraries, as well as applications which use the *ncurses* libraries. Some limitations apply:

- Aside from **curses_trace**, the other functions are normally available only with the debugging library e.g., **libncurses_g.a**.
All of the trace functions may be compiled into any model (shared, static, profile) by defining the symbol **TRACE**.
- Additionally, the functions which use **cchar_t** are only available with the wide-character configuration of the libraries.

Functions

The principal parts of this interface are

- **curses_trace**, which selectively enables different tracing features, and
- **_tracef**, which writes formatted data to the *trace* file.

The other functions either return a pointer to a string-area (allocated by the corresponding function), or return no value (such as **_tracedump**, which implements the screen dump for **TRACE_UPDATE**). The caller should not free these strings, since the allocation is reused on successive calls. To work around the problem of a single string-area per function, some use a buffer-number parameter, telling the library to allocate additional string-areas.

The **curses_trace** function is always available, whether or not the other trace functions are available:

- If tracing is available, calling **curses_trace** with a nonzero parameter updates the trace mask, and returns the previous trace mask.
When the trace mask is nonzero, *ncurses* creates the file “trace” in the current directory for output. If the file already exists, no tracing is done.
- If tracing is not available, **curses_trace** returns zero (0).

Trace Parameter

The trace parameter is formed by logically “or”-ing values from the list of **TRACE_***xxx* definitions in **<curses.h>**. These include:

TRACE_DISABLE

turn off tracing by passing a zero parameter.

The library flushes the output file, but retains an open file-descriptor to the trace file so that it can resume tracing later if a nonzero parameter is passed to the **curses_trace** function.

TRACE_TIMES

trace user and system times of updates.

TRACE_TPUTS

trace **tputs**(3X) calls.

TRACE_UPDATE

trace update actions, old & new screens.

TRACE_MOVE

trace cursor movement and scrolling.

TRACE_CHARPUT

trace all character outputs.

TRACE_ORDINARY

trace all update actions. The old and new screen contents are written to the trace file for each refresh.

TRACE_CALLS

trace all curses calls. The parameters for each call are traced, as well as return values.

TRACE_VIRTPUT

trace virtual character puts, i.e., calls to **addch**.

TRACE_IEVENT

trace low-level input processing, including timeouts.

TRACE_BITS

trace state of TTY control bits.

TRACE_ICALLS

trace internal/nested calls.

TRACE_CCALLS

trace per-character calls.

TRACE_DATABASE

trace read/write of terminfo/termcap data.

TRACE_ATTRS

trace changes to video attributes and colors.

TRACE_MAXIMUM

maximum trace level, enables all of the separate trace features.

Some tracing features are enabled whenever the **curses_trace** parameter is nonzero. Some features overlap. The specific names are used as a guideline.

Command-line Utilities

The command-line utilities such as **tic**(1) provide a verbose option which extends the set of messages written using the **curses_trace** function. Both of these (**-v** and **curses_trace**) use the same variable (**_nc_tracing**), which determines the messages which are written.

Because the command-line utilities may call initialization functions such as **setupterm**, **tgetent** or **use_extended_names**, some of their debugging output may be directed to the *trace* file if the **NCURSES_TRACE** environment variable is set:

- messages produced in the utility are written to the standard error.

- messages produced by the underlying library are written to *trace*.

If *ncurses* is built without tracing, none of the latter are produced, and fewer diagnostics are provided by the command-line utilities.

RETURN VALUE

Routines which return a value are designed to be used as parameters to the **_tracef** routine.

ENVIRONMENT

NCURSES_TRACE

A positive integral value stored in this variable causes the following functions to enable the tracing feature as if **curses_trace** were called.

filter, **initscr**, **new_prescr**, **newterm**, **nofilter**, **restartterm**, **ripoffline**, **setupterm**, **slk_init**, **tgetent**, **use_env**, **use_extended_names**, **use_tioctl**

PORTABILITY

These functions are not part of the X/Open Curses interface. Some other curses implementations are known to have similar features, but they are not compatible with *ncurses*:

- SVr4 provided **traceon** and **traceoff**, to control whether debugging information was written to the “trace” file. While the functions were always available, this feature was only enabled if **DEBUG** was defined when building the library.

The SVr4 tracing feature is undocumented.

- *PDCurses* provides **traceon** and **traceoff**, which (like SVr4) are always available, and enable tracing to the “trace” file only when a debug-library is built.

PDCurses has a short description of these functions, with a note that they are not present in X/Open Curses, *ncurses* or NetBSD. It does not mention SVr4, but the functions’ inclusion in a header file section labeled “Quasi-standard” hints at the origin.

- NetBSD does not provide functions for enabling/disabling traces. It uses environment variables *CURSES_TRACE_MASK* and *CURSES_TRACE_FILE* to determine what is traced, and where the results are written. This is available only when a debug-library is built.

The NetBSD tracing feature is undocumented.

A few *ncurses* functions are not provided when symbol versioning is used:

_nc_tracebits, **_tracedump**, **_tracemouse**

The original **trace** routine was deprecated because it often conflicted with application names.

SEE ALSO

curses(3X)