

NAME

debugedit – debug source path manipulation tool

SYNOPSIS

debugedit [*OPTION...*] *FILE*

DESCRIPTION

-b, --base-dir=STRING

base build directory of objects

-d, --dest-dir=STRING

directory to rewrite base-dir into

-l, --list-file=STRING

file where to put list of source and header file names

-i, --build-id

recompute build ID note and print ID on stdout

-s, --build-id-seed=STRING

if recomputing the build ID note use this string as hash seed

-n, --no-recompute-build-id

do not recompute build ID note even when **-i** or **-s** are given

-p, --preserve-dates

Preserve modified/access timestamps

Help options:

-, --help

Show this help message

-u, --usage

Display brief usage message

-V, --version

Show debugedit version