

NAME

cityflow – waves of boxes.

SYNOPSIS

cityflow [--display *host:display.screen*] [--visual *visual*] [--window] [--root] [--window-id *number*]
 [--delay *number*] [--count *number*] [--wave-speed *number*] [--wave-radius *number*] [--waves *number*]
 [--skew *number*] [--wireframe] [--fps]

DESCRIPTION

Waves move across a sea of boxes. The city swells. The walls are closing in.

OPTIONS

- visual** *visual*
Specify which visual to use. Legal values are the name of a visual class, or the id number (decimal or hex) of a specific visual.
- window**
Draw on a newly-created window. This is the default.
- root** Draw on the root window.
- window-id** *number*
Draw on the specified window.
- delay** *number*
Per-frame delay, in microseconds. Default: 20000 (0.02 seconds).
- count** *number*
Boxes. 50 - 4000. Default: 800.
- wave-speed** *number*
Wave speed. 5 - 150. Default: 25.
- wave-radius** *number*
Wave overlap. 5 - 512. Default: 256.
- waves** *number*
Wave complexity. 1 - 20. Default: 6.
- skew** *number*
Skew. 0 - 45. Default: 12.
- wireframe** | **--no-wireframe**
Render in wireframe instead of solid.
- fps** | **--no-fps**
Whether to show a frames-per-second display at the bottom of the screen.

ENVIRONMENT**DISPLAY**

to get the default host and display number.

XENVIRONMENT

to get the name of a resource file that overrides the global resources stored in the RESOURCE_MANAGER property.

XSCREENSAVER_WINDOW

The window ID to use with **--root**.

SEE ALSO

X(1), xscreensaver(1)

COPYRIGHT

Copyright © 2012 by Jamie Zawinski. Permission to use, copy, modify, distribute, and sell this software and its documentation for any purpose is hereby granted without fee, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting

documentation. No representations are made about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

AUTHOR

Jamie Zawinski.