

NAME

ccurve – self-similar linear fractals.

SYNOPSIS

ccurve [--display *host:display.screen*] [--visual *visual*] [--window] [--root] [--window-id *number*]
 [--delay *number*] [--pause *number*] [--limit *number*] [--fps]

DESCRIPTION

Generates self-similar linear fractals, including the classic “C Curve.”

OPTIONS

--visual *visual*

Specify which visual to use. Legal values are the name of a visual class, or the id number (decimal or hex) of a specific visual.

--window

Draw on a newly-created window. This is the default.

--root Draw on the root window.

--window-id *number*

Draw on the specified window.

--delay *number*

Delay. 0 - 60. Default: 1.

--pause *number*

Duration. 1 - 60. Default: 3.

--limit *number*

Density. 3 - 300000. Default: 200000.

--fps Display the current frame rate and CPU load.

ENVIRONMENT**DISPLAY**

to get the default host and display number.

XENVIRONMENT

to get the name of a resource file that overrides the global resources stored in the RESOURCE_MANAGER property.

XSCREENSAVER_WINDOW

The window ID to use with *--root*.

SEE ALSO

X(1), *xscreensaver*(1)

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