

NAME

`auparse_get_record_num` – get current record cursor location

SYNOPSIS

```
#include <auparse.h>
```

```
unsigned int auparse_get_record_num(const auparse_state_t *au);
```

DESCRIPTION

`auparse_get_record_num` will retrieve the internal library cursors current record location in the current event. Records within the same event are numbered starting from 0. This is generally not needed but there are some cases where one may want to know the exact record being looked at.

RETURN VALUE

Returns the current record cursor location.

SEE ALSO

`auparse_goto_record_num(3)`, `auparse_get_field_num(3)`.

AUTHOR

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