

NAME

CURLOPT_FORBID_REUSE – make connection get closed at once after use

SYNOPSIS

```
#include <curl/curl.h>
```

```
CURLcode curl_easy_setopt(CURL *handle, CURLOPT_FORBID_REUSE, long close);
```

DESCRIPTION

Pass a long. Set *close* to 1 to make libcurl explicitly close the connection when done with the transfer. Normally, libcurl keeps all connections alive when done with one transfer in case a succeeding one follows that can reuse them. This option should be used with caution and only if you understand what it does as it can seriously impact performance.

Set to 0 to have libcurl keep the connection open for possible later reuse (default behavior).

DEFAULT

0

PROTOCOLS

This functionality affects all supported protocols

EXAMPLE

```
int main(void)
{
    CURL *curl = curl_easy_init();
    if(curl) {
        CURLcode result;
        CURLcode result2;
        curl_easy_setopt(curl, CURLOPT_URL, "https://example.com/");
        curl_easy_setopt(curl, CURLOPT_FORBID_REUSE, 1L);
        result = curl_easy_perform(curl);

        /* this second transfer may not reuse the same connection */
        result2 = curl_easy_perform(curl);

        curl_easy_cleanup(curl);
    }
}
```

AVAILABILITY

Added in curl 7.7

RETURN VALUE

curl_easy_setopt(3) returns a CURLcode indicating success or error.

CURLE_OK (0) means everything was OK, non-zero means an error occurred, see *libcurl-errors(3)*.

SEE ALSO

CURLOPT_NETWORK_CHANGED(3), **CURLOPT_FRESH_CONNECT(3)**, **CURLOPT_MAXCONNECTS(3)**, **CURLOPT_MAXLIFETIME_CONN(3)**