

NAME

Blt_TreeExists – Indicates if a tree exists.

SYNOPSIS

```
#include <bltTree.h>
```

```
int
```

```
Blt_TreeExists(interp, name)
```

ARGUMENTS

Tcl_Interp	<i>*interp</i>	(in)	Interpreter to determine current namespace context.
const char	<i>*name</i>	(in)	Name of an existing tree data object. Can be qualified by a namespace.

DESCRIPTION

This procedure determines if a C-based tree data object exists by a given name. The arguments are as follows:

interp	Used to determine the current namespace context.
name	Name of an existing tree data object. <i>Name</i> can be qualified by a namespace such as fred::myTree . If no namespace qualifier is used, the current namespace is searched, then the global namespace.

RETURNS

A boolean result is returned. If the tree exists 1 is returned, 0 otherwise.

EXAMPLE

The following example checks if a tree "myTree" exists.

```
if (!Blt_TreeExists(interp, "myTree")) {
    fprintf(stderr, "can't find tree \"myTree\\n\");
}
```

KEYWORDS

tree, token Tcl_TreeCreate, Tcl_TreeGetToken, Tcl_TreeReleaseToken