

NAME

BIO_s_file, BIO_new_file, BIO_new_fp, BIO_set_fp, BIO_get_fp, BIO_read_filename, BIO_write_filename, BIO_append_filename, BIO_rw_filename – FILE bio

SYNOPSIS

```
#include <openssl/bio.h>

const BIO_METHOD *BIO_s_file(void);
BIO *BIO_new_file(const char *filename, const char *mode);
BIO *BIO_new_fp(FILE *stream, int flags);

BIO_set_fp(BIO *b, FILE *fp, int flags);
BIO_get_fp(BIO *b, FILE **fpp);

int BIO_read_filename(BIO *b, char *name);
int BIO_write_filename(BIO *b, char *name);
int BIO_append_filename(BIO *b, char *name);
int BIO_rw_filename(BIO *b, char *name);
```

DESCRIPTION

BIO_s_file() returns the BIO file method. As its name implies it is a wrapper round the stdio FILE structure and it is a source/sink BIO.

Calls to **BIO_read_ex()** and **BIO_write_ex()** read and write data to the underlying stream. **BIO_gets()** and **BIO_puts()** are supported on file BIOs.

BIO_flush() on a file BIO calls the **fflush()** function on the wrapped stream.

BIO_reset() attempts to change the file pointer to the start of file using **fseek(stream, 0, 0)**.

BIO_seek() sets the file pointer to position **ofs** from start of file using **fseek(stream, ofs, 0)**.

BIO_eof() calls **feof()**.

Setting the BIO_CLOSE flag calls **fclose()** on the stream when the BIO is freed.

BIO_new_file() creates a new file BIO with mode **mode** the meaning of **mode** is the same as the stdio function **fopen()**. The BIO_CLOSE flag is set on the returned BIO.

BIO_new_fp() creates a file BIO wrapping **stream**. Flags can be: BIO_CLOSE, BIO_NOCLOSE (the close flag) BIO_FP_TEXT (sets the underlying stream to text mode, default is binary: this only has any effect under Win32).

BIO_set_fp() sets the fp of a file BIO to **fp**. **flags** has the same meaning as in **BIO_new_fp()**, it is a macro.

BIO_get_fp() retrieves the fp of a file BIO, it is a macro.

BIO_seek() is a macro that sets the position pointer to **offset** bytes from the start of file.

BIO_tell() returns the value of the position pointer.

BIO_read_filename(), **BIO_write_filename()**, **BIO_append_filename()** and **BIO_rw_filename()** set the file BIO **b** to use file **name** for reading, writing, append or read write respectively.

NOTES

When wrapping stdout, stdin or stderr the underlying stream should not normally be closed so the BIO_NOCLOSE flag should be set.

Because the file BIO calls the underlying stdio functions any quirks in stdio behaviour will be mirrored by the corresponding BIO.

On Windows **BIO_new_files** reserves for the filename argument to be UTF-8 encoded. In other words if you have to make it work in multi-lingual environment, encode filenames in UTF-8.

RETURN VALUES

BIO_s_file() returns the file BIO method.

BIO_new_file() and **BIO_new_fp()** return a file BIO or NULL if an error occurred.

BIO_set_fp() and **BIO_get_fp()** return 1 for success or ≤ 0 for failure (although the current implementation never return 0).

BIO_seek() returns 0 for success or negative values for failure.

BIO_tell() returns the current file position or negative values for failure.

BIO_read_filename(), **BIO_write_filename()**, **BIO_append_filename()** and **BIO_rw_filename()** return 1 for success or ≤ 0 for failure. An error is also returned if the file does not exist.

EXAMPLES

File BIO "hello world":

```
BIO *bio_out;

bio_out = BIO_new_fp(stdout, BIO_NOCLOSE);
BIO_printf(bio_out, "Hello World\n");
```

Alternative technique:

```
BIO *bio_out;

bio_out = BIO_new(BIO_s_file());
if (bio_out == NULL)
    /* Error */
if (BIO_set_fp(bio_out, stdout, BIO_NOCLOSE) <= 0)
    /* Error */
BIO_printf(bio_out, "Hello World\n");
```

Write to a file:

```
BIO *out;

out = BIO_new_file("filename.txt", "w");
if (!out)
    /* Error */
BIO_printf(out, "Hello World\n");
BIO_free(out);
```

Alternative technique:

```
BIO *out;

out = BIO_new(BIO_s_file());
if (out == NULL)
    /* Error */
if (BIO_write_filename(out, "filename.txt") <= 0)
    /* Error */
BIO_printf(out, "Hello World\n");
BIO_free(out);
```

BUGS

BIO_reset() and **BIO_seek()** are implemented using **fseek()** on the underlying stream. The return value for **fseek()** is 0 for success or -1 if an error occurred this differs from other types of BIO which will typically return 1 for success and a non positive value if an error occurred.

SEE ALSO

BIO_seek(3), **BIO_tell(3)**, **BIO_reset(3)**, **BIO_flush(3)**, **BIO_read_ex(3)**, **BIO_write_ex(3)**, **BIO_puts(3)**, **BIO_gets(3)**, **BIO_printf(3)**, **BIO_set_close(3)**, **BIO_get_close(3)**

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